

HANDBOOK

BACHELOR OF INFORMATICS PROGRAM

DEPARTMENT OF INFORMATICS

FACULTY OF INTELLIGENT ELECTRICAL AND INFORMATICS TECHNOLOGY

INSTITUT TEKNOLOGI SEPULUH NOPEMBER

Module name	Digital Forensics
Module level	Undergraduate
Code	IF184945
Courses (if applicable)	Digital Forensics
Semester	8
Contact person	-
Lecturer	Ary Mazharuddin Shiddiqi, S.Kom., M.Comp.Sc., Ph.D Hudan Studiawan, S.Kom., M.Kom
Language	Bahasa Indonesia and English
Relation to curriculum	1. Undergraduate degree program; optional; 8 th semester. 2. International undergraduate program; optional; 8 th semester.
Type of teaching, contact hours	1. Undergraduate degree program: lectures, < 60 students, 2. International undergraduate program: lectures, < 40 students
Workload	1. Lectures: 3 x 50 = 150 minutes (2 hours 30 minutes) per week. 2. Exercises and Assignments: 3 x 60 = 180 minutes (3 hours) per week. 3. Private study: 3 x 60 = 180 minutes (3 hours) per week.
Credit points	3 credit points (sks).
Requirements according to the examination	A student must have attended at least 80% of the lectures to sit in the exams.

regulations	
Mandatory prerequisites	-
	After completing this module, a student is expected to:

Learning outcomes and their corresponding PLOs	CO1 Students are able to apply forensic methods to file environments, operating systems, web, computer networks, and on mobile devices and are familiar with antifoensic techniques.	
Content	<p>Knowledge:</p> <ul style="list-style-type: none"> • Mastering the concepts and principles of intelligent systems including representation and reasoning techniques, search techniques, agents, data mining, and machine learning, as well as intelligent application development in various fields, and mastering the concepts and principles of computational science including information management, multimedia data processing , and numerical analysis; • Master the theoretical concepts and principles of network-based computing and the latest technologies related to it, in the fields of distributed computing and mobile computing, multimedia computing, high-performance computing and information and network security; <p>Specific Skill:</p> <ul style="list-style-type: none"> • Able to design and build applications by applying the principles of intelligent systems and computational science to produce smart application products in various fields; • Able to apply the concept of network-based computing, parallel computing, distributed computing to analyze and design computational problem solving algorithms in various fields; 	
Study and examination requirements and forms of examination	Mid-terms examination and Final examination.	
Media employed	LCD, whiteboard, websites, books (as references), etc.	
Assessments and Evaluation		

Reading List	<p>Nelson, B., "Guide to Computer Forensics and Investigations", Cengage Learning, 2009</p> <p>Casey, E., "Digital Evidence and Computer Crime: Forensic Science, Computers, and the Internet", Academic Press, 2011</p> <p>Casey, E., "Handbook of Digital Forensics and Investigation", Academic Press, 2009</p> <p>Sammons, J., "The Basics of Digital Forensics: The Primer for Getting Started in Digital Forensics", Elsevier, 2012</p> <p>Altheide, C., Carvey, H., "Digital Forensic with Open Source Tools", Elsevier, 2011</p> <p>Hoog, A., "Android Forensics: Investigation, Analysis and Mobile Security for Google Android", Elsevier, 2011</p> <p>Daniel, L., Daniel, L., "Digital Forensics for Legal Professionals Understanding Digital Evidence From The Warrant To The Courtroom", Elsevier, 2011</p>