



## Module Handbook Marketing



## Lampiran

No	J.	Deskripsi
	1.	Mampu menunjukkan sikap dan karakter yang mencerminkan ketakwaan kepada Tuhan YME, berbudi pekerti luhur, peka dan peduli terhadap masalah sosial dan lingkungan, menghargai perbedaan budaya dan kemajemukan, menjunjung tinggi penegakan hukum, mendahulukan kepentingan bangsa dan masyarakat luas, melalui inovasi, kreatifitas, dan potensi lain yang dimili Capable of exemplifying attitudes and virtues indicative of a profound commitment to the divine, possessing noble character, demonstrating sensitivity to and concern for social and environmental issues, exhibiting respect for cultural diversity and pluralism, upholding the principles of law enforcement, and prioritizing the welfare of the nation and broader community. This is achieved through the application of innovation, creativity, and leveraging the inherent potential possessed by oneself and others.
	2.	Mampu mengkaji dan memanfaatkan ilmu pengetahuan dan teknologi dalam rangka mengaplikasikannya pada bidang keahlian desain komunikasi visual, serta mampu mengambil keputusan secara tepat dari hasil kerja sendiri maupun kerja kelompok melalui pemikiran logis, kritis, sistematis dan inovatif.  Proficient in the examination and application of scientific and technological principles for the enhancement of expertise in visual communication design. Capable of rendering judicious decisions based on individual and collaborative endeavors, employing logical, critical, systematic, and innovative thinking to interpret and utilize outcomes effectively.
	3.	Mampu mengelola pembelajaran diri sendiri, dan mengembangkan diri sebagai pribadi pembelajar sepanjang hayat untuk bersaing ditingkat nasional, maupun internasional, dalam rangka berkontribusi nyata untuk menyelesaikan masalah dengan memperhatikan prinsip keberlanjutan.  Competent in self-directed learning management and committed to personal development as a lifelong learner, with the aim of remaining competitive at both national and international echelons. This pursuit is geared toward making substantive contributions to problem-solving endeavors, underscored by a dedicated adherence to sustainability principles.
	4.	Mampu mengkaji dan mengaplikasikan teori dan prinsip desain komunikasi visual Proficient in the examination and application of theories and principles within the realm of visual communication design.
	5.	Mampu mengkaji dan mengaplikasikan ilmu dan media komunikasi Competent in the exploration and application of knowledge about communication media.
	6.	Mampu mengkaji dan mengaplikasikan ilmu sosial budaya yang terkait dengan desain komunikasi visual Proficient in the examination and application of socio-cultural knowledge relevant to the field of visual communication design.
	7.	Mampu mengkaji dan mengaplikasikan ilmu dan keterampilan menggambar, membuat sketsa, dan membuat prototipe Competent in the examination and application of knowledge and skills in drawing, sketching, and prototyping.
	8.	Mampu mengkaji dan mengaplikasikan kreatifitas dan design thinking  Proficient in the exploration and application of creativity and design thinking.
	9.	Mampu mengkaji dan mengaplikasikan ilmu manajemen dan komunikasi marketing dalam bidang desain komunikasi visual  Competent in the examination and application of management and marketing communication knowledge within the domain of visual communication design.
	10.	Mampu mengkaji dan mengaplikasikan ilmu riset desain untuk menghasilkan karya desain komunikasi visual yang komprehensif  Proficient in the exploration and application of design research knowledge to generate comprehensive visual communication design projects.
	11.	Mampu mengkaji dan mengaplikasikan teknologi dan inovasi dalam desain komunikasi visual  Competent in the examination and application of technology and innovation within the context of visual communication design.

Code	Description of CLO	Mapping of CLO to LO	Weight of C
Code	Description of CEO	LO 5	Weight of C
CLO-1	Mahasiswa mampu memahami definisi, ruang lingkup, tujuan pemasaran.  Students are able to understand the definition, scope, and objectives of marketing.		20%
CLO-2	Mahasiswa mampu memahami segmentasi, targeting dan positioning dalam pemasaran.  Students are able to understand segmentation, targeting and positioning in marketing.		25%
CLO-3	Mahasiswa mampu memahami strategi bauran pemasaran (marketing mix) dalam permerekan. Students are able to understand the marketing mix strategy in branding.		25%
CLO-4	Mahasiswa mampu merancang strategi pemasaran merek tertentu.  Students are able to design certain brand marketing strategies.		30%
	Total Weight	100%	100%

LO	CLO Assessment & Evaluation Plan Lesson Plan					
Assessment & Evaluation Plan						
No.	Evaluation Plan	CLO-1	CLO-2	CLO-3	CLO-4	Total Weight
1	Evaluasi Tengah Semester  Mid-Semester Evaluation  Kognitif - UTS   Cognitive - Midterm Exam	5%	10%	5%	0%	20%
2	Esai Essay Kognitif - Tugas   Cognitive - Assignment	5%	5%	5%	0%	15%
3	Esai 2: Strategi Merek yang berhasil. Essay: successful brand strategy Studi Kasus   Case Method	5%	5%	5%	10%	25%
4	Evaluasi Akhir Semester Final-Semester Evaluation Hasil proyek   Team-based Project	5%	5%	10%	20%	40%
	<b>TOTAL</b> <i>Target</i>	<b>20%</b> 20%	<b>25%</b> 25%	<b>25%</b> 25%	<b>30%</b> 30%	<b>100%</b> 100%

	Course Name	Marketing (Enrichment Course)
COURSE	Code	DV184603
COURSE	Credit	3
	Semester	6

## COURSE DESCRIPTION Marketing Design is a course of marketing knowledge of product design. The main focus of the course of design marketing is to identify and formulate the value (value) of the design to be designed by the designer. Through the premise of economics and marketing approach, this course aims to enhance the knowledge of students in increasing the selling value of Visual Communication Design products GRADE LEARNING ACHIEVEMENTS OF COURSE P.4 Design methodologies in depth; Concepts and principles of entrepreneurship in the field of visual communication design; and the concept and principles of entrepreneurship in the field of visual communication design, including the concept and technique of reading opportunities, cost and fancy calculations, finding sources of financing, and marketing of visual communication design services. Able to research and explore ideas to set goals, communication objectives, and prototypes of

KK.2	Able to research and explore ideas to set goals, communication objectives, and prototypes of visual communication design solutions that address the issues of identity, mass communication, and competition by taking into account the ethical, historical, cultural, social consequences, environmental conservation and regulatory aspects;

KK.3	Capable of analyzing the level of material and time-utilization efficiency in the production process of each alternative prototype of selected visual communication design solutions, without altering the essence and aesthetics of the design and preserving the environment;					
LEAF	LEARNING OUTCOME					
M1	Students are able to explain the concept of design marketing, marketingenvironment and market opportunity					
M2	Students are able to explain Marketing Strategy for companies with business design cores					
М3	Students are able to explain and analyze the marketing Mix forcompany-based design firms.					
M4	Students are able to explain marketing communications					
M5	Explain can explain the implementation and supervision of marketing					
	efforts					
SUBJECT						
<i>PB 1</i>	Marketing concepts, marketing environments and market opportunities					
<i>PB 2</i>	Marketing strategy					
<i>PB 3</i>	Marketing mix					
<i>PB 4</i>	Marketing communications					
<i>PB 5</i>	Implementation and supervision of marketing efforts					
REQUIREMENT						
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REFERENCES

- Kotler, Philip and Kevin Lane Keller, (2016): Marketing Management, 15th Edition New Jersey: Pearson Pretice Hall, Inc.
- Kotler, Philip & Gerry Armstrong, (2014): Principle Of Marketing, 15<sup>th</sup>edition. New Jersey: Pearson Pretice Hall.
- Kotler, Philip & Armstrong (2012): Marketing Management 14th EditionNew Jersey: Pretice Hall