

## Ergonomics DESCRIPTION OF COURSE UNIT

Program Studi Sarjana (S1) Desain Produk Bachelor of Industrial Design (BOID) 2018-2023



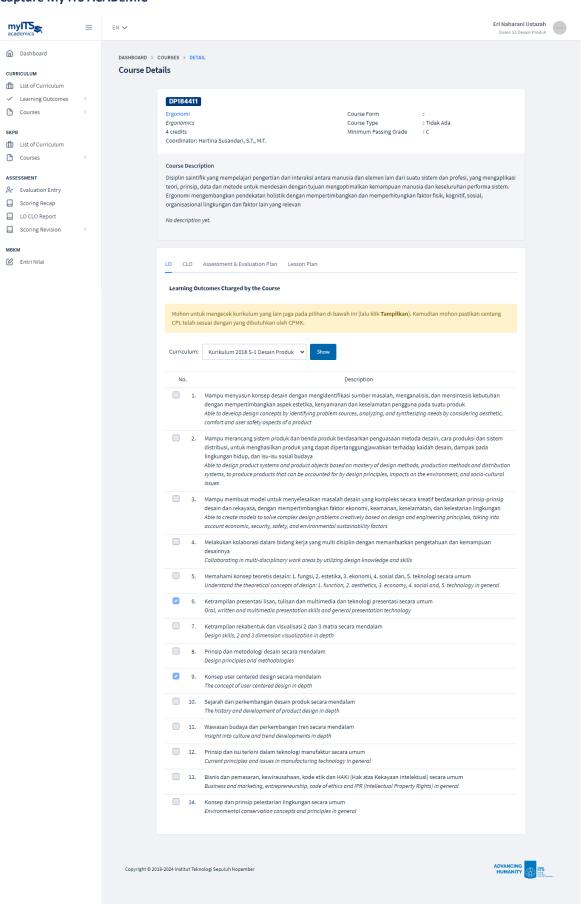
## <u>Description of Course Unit</u> according to the ECTS User's Guide 2015

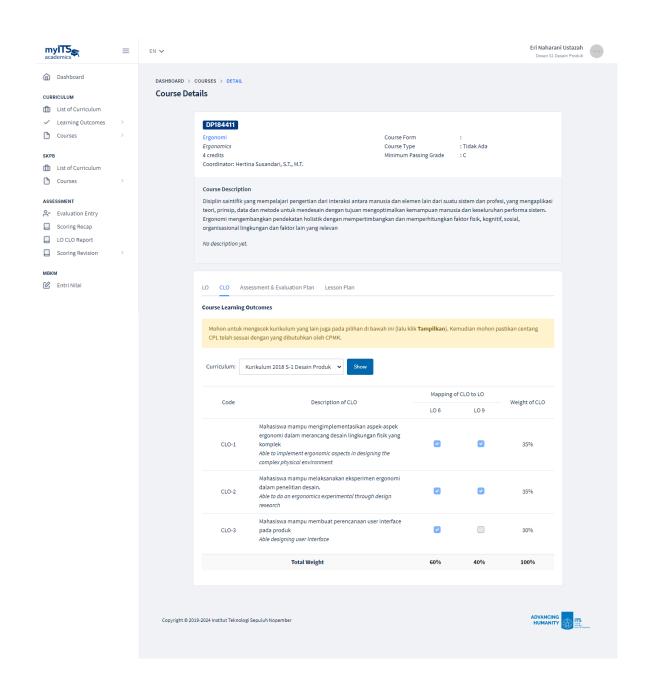
Course unit title	Ergonomics
Course unit code	DP184411
Type of course unit	Compulsory
Level of course unit	First cycle Bachelor
Year of study when the course unit is delivered	2 <sup>nd</sup> year
Semester/trimester when the course unit is delivered	4 <sup>th</sup> semester
Number of ECTS credits allocated	6,4 ECTS Credits
Name of lecturer	Hertina Susandari, S.T., M.T.
Learning outcomes of the course unit	<ol> <li>Students can implement ergonomic aspects in designing complex physical environments: workstations, cabins, etc.</li> <li>Students can conduct ergonomic experiments in design research.</li> <li>Students can create user interface plans for products.</li> </ol>
Mode of delivery (face-to-face, distance learning)	face-to-face
Prerequisites and co-requisites (if applicable)	-
Course content	Ergonomics is a scientific discipline that studies the understanding of interactions between humans and other elements of a system and a profession that applies theory, principles, data, and methods to design with the goal of optimizing human capabilities and the overall performance of the system. Ergonomics develops a holistic approach by considering and accounting for physical, cognitive, social, organizational, environmental factors, and other relevant factors.
	1) Scope of Ergonomics:  • Physical Ergonomics: anatomy and body posture of humans, anthropometry, biomechanics, and human physical characteristics.  • Cognitive Ergonomics: perception, memory, thinking, humanmachine interaction, reliability, work fatigue, and usability testing.  • Organizational Ergonomics: participatory design.

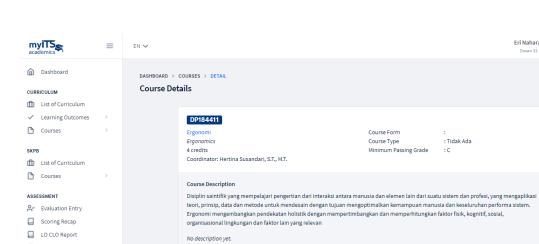
Recommended or required reading and other learning resources/tools	<ul> <li>2) Elements of Ergonomics:</li> <li>Characteristics of human perception (touch, sight, taste, smell, hearing) and their application in designing work environments.</li> <li>Anthropometry and its application to design subjects (design of workstations, public facilities, etc.).</li> <li>Biomechanics and its application to design subjects (design of hand tools, carrying aids, etc.)</li> <li>Grandjean E, Fitting the Task to The Man; London:Taylor &amp; Francis Ltd, 1982</li> <li>Wesley E. Woodson, Human Factor Design Handbook; NewYork:McGraw Hill, 1981.</li> <li>Dumas, J.S., Redish, J.C., A Practical Guide to Usability Testing. Ablex, Norwood, NJ. 1994</li> <li>Preece, Jennifer;Rogers, Yvonne;Sharp, Helen.Interaction Design: beyond human-computer Interaction.New York: John Wiley&amp;Sons.Inc. (2002)</li> <li>Saffer, Dan. Designing for interaction: creating smart applications and clever device. USA: AIGA Design Press, 2007</li> <li>Han,Sung H; Yun, Myung Hwan; Kwahk, Jiyoung; Hong, Sang W.2001. "Usability of consumer electronic products". International Journal of Industrial Ergonomic. Vol.28, page 143-151</li> </ul>
Planned learning activities and teaching methods	Study Case; Team Based Learning
Language of instruction	Indonesia
Assessment methods and criteria	Assignment, Project, Midterm Evaluation and Final Evaluation

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Entri Nilai

sess	sment & Evaluation Plan				
No.	Evaluation Plan	CLO-1	CLO-2	CLO-3	Total Weight
1	Tugas 1 (Ergonomi Fisik & lingkungan) Assigmt 1 (Physical & Environment Ergo) Studi Kasus   Case Method	17.5%	8.75%	0%	26.25%
2	ETS Midterm Test Kognitif - UTS   Cognitive - Midterm Exam	17.5%	8.75%	0%	26.25%
3	Tugas 2 (Visual & kognitif Ergo) Assignmnt 2 (Visual & Cognitive Ergo) Hasil proyek   Team-based Project	0%	8.75%	15%	23.75%
4	EAS Final Exam Hasil proyek   Team-based Project	0%	8.75%	15%	23.75%
	TOTAL Target	35% 35%	35% 35%	<b>30%</b> 30%	100% 100%

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Eri Naharani Ustazah

