

Design Systems

DESCRIPTION OF COURSE UNIT

Program Studi Sarjana (S1) Desain Produk

Bachelor of Industrial Design (BOLD)

2018-2023



Description of Course Unit
according to the ECTS User's Guide 2015

Course unit title	Design System
Course unit code	DP184516
Type of course unit	Compulsory
Level of course unit	First cycle Bachelor
Year of study when the course unit is delivered	3 rd year
Semester/trimester when the course unit is delivered	5 th semester
Number of ECTS credits allocated	6,4 ECTS Credits
Name of lecturer	Arie Kurniawan, S.T., M.Ds.
Learning outcomes of the course unit	Students will be able to comprehensively explain criteria for: 1. Conceptual products. 2. Design Thinking. 3. Design Factors. 4. Visual Context. 5. Product Management. 6. Design Context.
Mode of delivery	face-to-face
Prerequisites and co-requisites	-
Course content	Creative learning in understanding the economic value of products and adapting product development strategies according to market segmentation needs and sustainable products. 1) Modularity System and Product Development. 2) Fractals System and Ornamental Variety Development. 3) Exploration of product system and operation: Movable, foldable, knockdown, stacking, knockdown, and transformable systems. 4) Exploration of the application of product semantic aspects. 5) Interchangeability of Parts & Components. 6) Strategies and Alternative Product Development. 7) Strategies for the Development of Product Variants and Product Line up

Recommended or required reading and other learning resources/tools	<ul style="list-style-type: none"> • Asbhy, Mike and Kara Johnson. 2010. Materials and Design-The Art and Science of Material Selection in Product Design. Burlington: ButterworthHeinemann • Brown, Tim. 2010. Change by Design, HarperCollins • Lawson, Bryan.2012. How Designers Think, London: The Architectural Press Ltd • Martin, Bella and Bruce Hanington. 2010. Universal Methods of Design100 Ways to Research Complex Problems, Develop Innovative Ideas, and Design Effective Solutions. Massachusetts: Rockport Publishers • Nelson, Harold.2012.The Design Way: Intentional Change in Unpredictable World. London : MIT Press
Planned learning activities and teaching methods	Discovery Learning; Case Method; Team Based Learning
Language of instruction	Indonesia
Assessment methods and criteria	Assignment, Project, Midterm Evaluation and Final Evaluation

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Dashboard

CURRICULUM

SKPB

ASSESSMENT

MBKM

List of Curriculum

Learning Outcomes

Courses

List of Curriculum

Courses

Evaluation Entry

Scoring Recap

LO CLO Report

Scoring Revision

Entri Nilai

EN

DASHBOARD > COURSES > DETAIL

Course Details

DP184516

Sistem Desain

System Design

4 credits

Coordinator: Arie Kurniawan, S.T., M.Ds.

Course Form

Course Type

Minimum Passing Grade

:

:

:

Tidak Ada

C

Course Description

Perkuliahan di Desain Produk ITS Surabaya yang berisi tentang pemahaman pada sistem desain. Pada dasarnya perkuliahan ini berhubungan dengan teori yang disampaikan pada apresiasi desain dan metodologi desain, sedangkan pada perkuliahan sistem desain, pendalaman tentang metodologi ditiitik beratkan pada penggalan knowledge sistem pada desain produk.

No description yet.

LO

CLO

Assessment & Evaluation Plan

Lesson Plan

Learning Outcomes Charged by the Course

Mohon untuk mengecek kurikulum yang lain juga pada pilihan di bawah ini (lalu klik **Tampilkan**). Kemudian mohon pastikan centang CPL telah sesuai dengan yang dibutuhkan oleh CPMK.

Curriculum:

Kurikulum 2018 S-1 Desain Produk

Show

No.	Description
<input type="checkbox"/>	1. Mampu menyusun konsep desain dengan mengidentifikasi sumber masalah, menganalisis, dan mensintesis kebutuhan dengan mempertimbangkan aspek estetika, kenyamanan dan keselamatan pengguna pada suatu produk <i>Able to develop design concepts by identifying problem sources, analyzing, and synthesizing needs by considering aesthetic, comfort and user safety aspects of a product</i>
<input type="checkbox"/>	2. Mampu merancang sistem produk dan benda produk berdasarkan penguasaan metoda desain, cara produksi dan sistem distribusi, untuk menghasilkan produk yang dapat dipertanggungjawabkan terhadap kaidah desain, dampak pada lingkungan hidup, dan isu-isu sosial budaya <i>Able to design product systems and product objects based on mastery of design methods, production methods and distribution systems, to produce products that can be accounted for by design principles, impacts on the environment, and socio-cultural issues</i>
<input type="checkbox"/>	3. Mampu membuat model untuk menyelesaikan masalah desain yang kompleks secara kreatif berdasarkan prinsip-prinsip desain dan rekayasa, dengan mempertimbangkan faktor ekonomi, keamanan, keselamatan, dan kelestarian lingkungan <i>Able to create models to solve complex design problems creatively based on design and engineering principles, taking into account economic, security, safety, and environmental sustainability factors</i>
<input type="checkbox"/>	4. Melakukan kolaborasi dalam bidang kerja yang multi disiplin dengan memanfaatkan pengetahuan dan kemampuan desainnya <i>Collaborating in multi-disciplinary work areas by utilizing design knowledge and skills</i>
<input checked="" type="checkbox"/>	5. Memahami konsep teoretis desain: 1. fungsi, 2. estetika, 3. ekonomi, 4. sosial dan, 5. teknologi secara umum <i>Understand the theoretical concepts of design: 1. function, 2. aesthetics, 3. economy, 4. social and, 5. technology in general</i>
<input checked="" type="checkbox"/>	6. Ketramampilan presentasi lisan, tulisan dan multimedia dan teknologi presentasi secara umum <i>Oral, written and multimedia presentation skills and general presentation technology</i>
<input type="checkbox"/>	7. Ketramampilan rekabentuk dan visualisasi 2 dan 3 matra secara mendalam <i>Design skills, 2 and 3 dimension visualization in depth</i>
<input type="checkbox"/>	8. Prinsip dan metodologi desain secara mendalam <i>Design principles and methodologies</i>
<input type="checkbox"/>	9. Konsep user centered design secara mendalam <i>The concept of user centered design in depth</i>
<input type="checkbox"/>	10. Sejarah dan perkembangan desain produk secara mendalam <i>The history and development of product design in depth</i>
<input type="checkbox"/>	11. Wawasan budaya dan perkembangan tren secara mendalam <i>Insight into culture and trend developments in depth</i>
<input checked="" type="checkbox"/>	12. Prinsip dan isu terkini dalam teknologi manufaktur secara umum <i>Current principles and issues in manufacturing technology in general</i>
<input type="checkbox"/>	13. Bisnis dan pemasaran, kewirausahaan, kode etik dan HAKI (Hak atas Kekayaan Intelektual) secara umum <i>Business and marketing, entrepreneurship, code of ethics and IPR (Intellectual Property Rights) in general</i>
<input type="checkbox"/>	14. Konsep dan prinsip pelestarian lingkungan secara umum <i>Environmental conservation concepts and principles in general</i>

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ADVANCING HUMANITY

Dashboard

CURRICULUM

List of Curriculum

✓ Learning Outcomes >

Courses >

SKPB

List of Curriculum

Courses >

ASSESSMENT

Evaluation Entry

Scoring Recap

LO CLO Report

Scoring Revision >

MBKM

Entri Nilai

DASHBOARD > COURSES > DETAIL

Course Details

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Coordinator: Arie Kurniawan, S.T., M.Ds.

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No description yet.

LO CLO Assessment & Evaluation Plan Lesson Plan

Course Learning Outcomes

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Curriculum: Kurikulum 2018 S-1 Desain Produk Show

Code	Description of CLO	Mapping of CLO to LO			Weight of CLO
		LO 5	LO 6	LO 12	
CLO-1	Mahasiswa mampu memahami sistem yang terkait dalam pengembangan produk <i>Students are able to understand systems related to product development</i>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	30%
CLO-2	Mahasiswa mengerti konsep teoritis produk desain : (1) fungsi, (2) estetika, (3) ekonomi, (4) sosial, dan (5) teknologi secara umum dalam pengembangan produk <i>Students understand the theoretical concepts of product design: (1) function, (2) aesthetics, (3) economics, (4) social, and (5) technology in general in product development</i>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	15%
CLO-3	Mahasiswa mampu menghasilkan konsep pengembangan produk dengan rekayasa sitem dan metode yang terkait guna meningkatkan nilai produk <i>Students are able to produce product development concepts with systems engineering and related methods to increase product value</i>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	20%
CLO-4	Mahasiswa mengerti Prinsip dan isu terkini dalam teknologi manufaktur secara umum dalam peningkatan nilai produk <i>Students understand the principles and current issues in manufacturing technology in general in increasing product value</i>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	20%
CLO-5	Mahasiswa mampu menjelaskan secara komprehensif kriteria dalam pengembangan produk, konseptual, dan manajemen desain secara umum <i>Students are able to explain comprehensively the criteria in product development, conceptual, and design management in general</i>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	15%
Total Weight		56%	22%	22%	100%

Dashboard

CURRICULUM

List of Curriculum

✓ Learning Outcomes >

Courses >

SKPB

List of Curriculum

Courses >

ASSESSMENT

Evaluation Entry

Scoring Recap

LO CLO Report

Scoring Revision >

MBKM

Entri Nilai

DASHBOARD > COURSES > DETAIL

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No description yet.

LO CLO Assessment & Evaluation Plan Lesson Plan

Assessment & Evaluation Plan

No.	Evaluation Plan	CLO-1	CLO-2	CLO-3	CLO-4	CLO-5	Total Weight
1	Pemahaman Sistem Desain pada eksisting <i>Understanding of the existing Design Sys Studi Kasus Case Method</i>	10%	5%	2%	5%	2%	24%
2	Metode pengembangan desain pada produk <i>Product design development methods Hasil proyek Team-based Project</i>	10%	3%	8%	5%	2%	28%
3	evaluasi sistem pada produk desain <i>system design evaluation Studi Kasus Case Method</i>	5%	3%	0%	5%	2%	15%
4	presentasi dan dokumentasi <i>design system presentation and documenta Hasil proyek Team-based Project</i>	5%	4%	10%	5%	9%	33%
TOTAL		30%	15%	20%	20%	15%	100%
Target		30%	15%	20%	20%	15%	100%

Dashboard

CURRICULUM

List of Curriculum

✓ Learning Outcomes >

Courses >

SKPB

List of Curriculum

Courses >

ASSESSMENT

Evaluation Entry

Scoring Recap

LO CLO Report

Scoring Revision >

MBKM

Entri Nilai

DASHBOARD > COURSES > DETAIL

Course Details

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LO CLO Assessment & Evaluation Plan Lesson Plan

Lesson Plan

Weeknum	Course Material	Learning Method		
1	Pengantar Desain dan Sistem Terkait <i>Introduction Design & System</i>	Metode SCL lainnya		
2	Metode pengembangan produk <i>Product Development & System</i>	Team-based project		
3	Sistem Modular <i>Modularity System</i>	Team-based project		
4	Sistem Interchangeability <i>Interchangeability System</i>	Case method		
5	Riset Modularity & Interchangeability <i>Modularity & Interchangeability Research</i>	Metode SCL lainnya		
6	Rekayasa sistem mekanika dan operasional dasar <i>Basic mechanical and operational systems engineering</i>	Metode SCL lainnya		
7	Rekayasa Sistem , modifikasi, custom dan opensourch <i>System Engineering, modification, custom and open source</i>	Case method		
8	Evaluasi Tengah Semester <i>Mid-Semester Evaluation</i>	Metode SCL lainnya		
9	Semiotika <i>semiotic</i>	Non SCL		
10	Semantika Produk <i>Product Semantics</i>	Non SCL		
11	Semantics Differential <i>Semantics Differential</i>	Case method		
12	Metode Pengembangan Bentuk <i>Forming Development Systems</i>	Team-based project		
13	Sustainable Sistem <i>Sustainable Systems</i>	Case method		
14	Matrix Product Quality <i>Matrix Product Quality</i>	Case method		
15	Studi kasus pengembangan produk <i>Product Development & Case Study</i>	Team-based project		
16	Evaluasi Akhir Semester <i>Final Exam</i>	Case method		

Bahasa Indonesia

English

Choose method

